

Francisco J Hernandez

Design Manager

Francisco J Hernandez

Design Portfolio

Typography

Buttons

Form fields

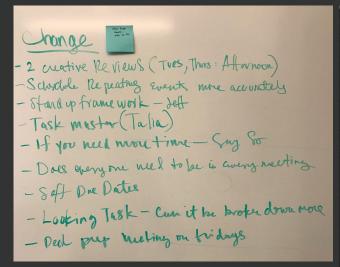
The Verizon Verizon Design System (VDS)

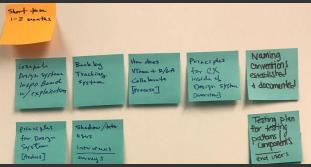
Building our system for Design + Tech

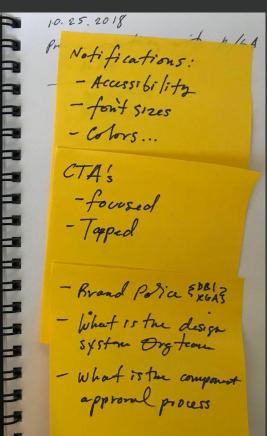
Grid

Color

Tooltips







Device

- Develop release plan
- Create roadmaps
- Generate operation models
- Draft process
- Define roles
- Actively resource
- Interview candidates
- Onboard new members

Trade-off: In defining roles, I wished to be more in the individual contributor, but being the knowledge center, having managing experience and the need to onboard and lead new members it made more sense for me to work at a lead capacity.

Top left: Process planning Bottom Left: Sample release plan brainstorm Right: Sample notes

and efficien



Typography Scales Desktop Type Scale

	Marketing	Digital	MVOT	Atom	B2B	Utility A	Utility B	Utility C
	link	link	Link	Link	<u>Link</u>	<u>Link</u>		
(H1)	x	x	x	92px/92px sketch	x	x	x	x
Hero	x	x	x	84px/84px website	84px/80px	x	x	x
H1XL	64px/60px	x	64px/60.8px	64px/64px	64px/60px	x	x	x
	x	x	x	60px/60px website	x	x	x	x
Header 2	x	x	44px/41.8px	44px/44px	x	44px/44px	44px/48px	44px/48px
	32px/30.4px	32px/30.4px	32px/30.4px	32px/36px	32/30.4	32px/32px	32px/36px	32px/36px
Header 4	x	x	24px/22.8px	24px/28px	24px/24px	24px/24px	24px/28px	24px/28px
Header 5	x	x	24px/22.8px (regular)	x	x	x	x	x
H2	20px/19px	20px/19px	x	x	20px/ <mark>22px</mark>	20px/20px	20px/24px	20px/24px
НЗ	14px/14.5px	14px/14.5px	x	x	14px/16.8px	16px/16px	16px/20px	16px/20px
P. Subhead	20px/19px	x	x	x	20/22px	x	x	х
P.Intro	20px/24px	20px/24px	20px/24px	x	x	20px/24px	20px/24px	20px/24px
Body	x	x	x	16px/20px	x	16px/20px	16px/20px	16px/20px
P.Body	14px/16.8px	14px/16.8px	14px/16.8px	x	14px/16.8px	14px/20px	x	x
smallprint	X	x	x	12px/16px	x	12px/16px	12px/16px	12px/16px
P/ Caption	10px/10px	10px/10px	10px/12px	x	10px/10px	x	11px/16px	10px/16px

Discovery

- Pulling existing data
- Internal component audit
- Best in class research
- Best practices
- Competitive Audits
- Designer interviews
- Found and attended Design System conference
- Standing stakeholder (CMO + Design Director) progress presentation
- Planning sessions

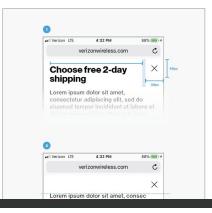
Trade-off: Although the best in class research proved a very clear type scale, this was not achievable at Verizon due to the potential impacts to existing experiences. This led to a larger discussion where it was decided, my proposed scale was the chosen path but we needed to create its own release strategy.

Top left: Capture of principles ideation session **Bottom right:** Sample of best in class type scale analysis



Placement of X (mobile)

Hit area In-Progress



O Placeholder text

agree to the terms and conditions

The "x" is meant to close the modal and on mobile will be placed inside of a 48 px by 48 px container. The container should have a white background with 100% opacity. The container and the "x" should stay fixed on the top right corner and float above all the content (z-index).

- Title container should have 8px clearspace from the left edge of the "x" 48px container.
- When there is no title the body copy and buttons should remain full width of the container minus the combined viewport margin of 32px and should not go above the bottom edge of the "x" 48 px container
- 3 Example of how content sits under the flowting "x"

Design

- Created process for assigning and directing work in asana
- Created spec sheet template
- Delivered complex components
- Worked with dev to inform design and tech decisions
- Learn through prototyping
- Presented progress to stakeholders

The hit area around the radio and checkbox input is extended to 44px X 44px. Clicking or tapping anywhere within that hit area will toggle the input state.

The hit area extended to the hourt area regardless of hour

The hit are also extends to the text area regardless of how many lines it is. Therefore clicking or tapping the text area will toggle the input state as well.

3 Any links inside of the label's hit area will be we accessible. Clicking or tapping on the link will take any action that that link was designated to do.

See prototype.

Trade-off: As we got closer to delivery, my role had to include individual contribution on more complex components (shown) being the most experienced working with developers. This led to more trade-offs that evolved designs before and during handoff as we learned together.

Left: Sample of modal spec sheet used for both dev reference and final guidelines Right: Zoom in on various features

General Improvements PDP

- Remove breadcrumbs
 Carousel
 - Remove numbers (1 of 3) return to original pattern with indicator lines underneath
 - Can we make the carousel move in both directions thereby having the arrows always exposed?
- Promo design
 Do we need the SKU#?
- Update typescale
- Clean up spacing
- Clean up reviews different star design than other pages
- Clean up promo / no right align here
- more* link on the second line
 Spacing issues between description/color & storage
- sections consider adding a line

 Color swatches should match new gridwall colors
- Make 44px touch target area
 touch targets should not overlap
- Make "Add to cart" sentence case
 What were the results from the tests here?
- "Continue" was winning treatment
- Look at the responsiveness of the selection boxes
 Apply correct styles for states
- Spacing and placement of tooltips
 Appropriate spacing above/below dividing lines
- Cleanup tooltip popups

 remove "x" and make functionality to close
 whenever customer clicks anywhere outside
- tooltip popup
 Sentence case issues, correcting and consistent use
 the correct "/mo" or "/mo." (content to confirm which
- the correct "/mo" or "/mo." (content to confirm which (Allison)
- Don't need legal "Retail price" when retail price is sele Store availability - making it clear it's actually a link (filt Verizon



Design System Roadmap

verizon^v

Phase 1: MVP Long-term Vision **Optimized & Organized** · Consolidate style & component Coded component library integration Add missing states for existing A/B & multivariate testing components process for optimizing design effectiveness Reorganize documentation structure and hierarchy **Democratized & Empowering** Refine existing guidelines with some · Higher fidelity guidelines additional fidelity with expansion in the More robust onboarding future process & communication Onboarding guide for training strategy for ongoing updates Create open communication between Centralized process for CXD org and design system team for component maintenance and feedback and future component needs creation Flexible & Organic Implement consistent naming Maintained component library convention that is intuitive and scalable of Sketch symbols updated as changes and new components Create component library of flexible are needed Sketch symbols

Confidential and proprietary

Delivery

- Worked closely with dev to develop and test components
- VQA process
- Stakeholder reviews
- Presented to org at the Design Summit
- Became Design System Ambassador
- Mark as done!

Trade-off: I was re-integrated into my former team as a Design System Ambassador which included A/B testing components when applicable. This led managing stakeholder expectations and helping choose final designs flagging risks and impacts. Ei. if a component tested well, but it was not an approved component we could not use it and results were brought back to the VDS team.

Top left: Sample of Design System application to existing shop experience **Bottom Right:** Sample slide of Design System presentation at Design Summit

Thank you